

AP Stylebook Jeopardy

I. Overview and Rationale

AP Stylebook conventions are highly important for student journalists to learn. While formal study is important, a light-hearted approach can be useful in helping students review what they have learned. The following lesson plan is intended to follow more serious study of the AP Stylebook, and would ideally be used as a review before a quiz or test. Categories have been selected from the Quick Reference Guide section of the AP Stylebook, with an eye towards reviewing some of the most common areas of need for student journalists.

II. Goals for Understanding

Student journalists will be able to know and apply AP Stylebook conventions appropriately.

III. Essential Questions

- What is the correct way to write about time, place, numbers, sports and computers according to the AP Stylebook?
- What are the most common tools students will need in dealing with punctuation and grammar, according to the AP Stylebook?

IV. Critical Engagement Questions

- Do student journalists have sufficient mastery of the AP Stylebook to make stylistically correct contributions to the student newspaper?

V. Overviews and Timeline

Teachers should follow their own preferred methods of instruction for the AP Stylebook. The journalism classes at Rockville High School, for example, do a series of bell-ringers, focusing on a different topic each week for the first several weeks of each school year. The AP Stylebook Jeopardy game should take no longer than one 40-minute class period. Teachers may decide to make the Jeopardy game an open-book game.

VI. Assessment

At Rockville High School, students ultimately take an AP Stylebook test. Since the goal is mastery, students have the option to retest up to two times for a higher score.